

****Note on Field Map: I'm using the map we use for rec league. Please feel free to park in any parking area****

Here are the check instructions for teams playing in the General Sherman Classic
Teams must check-in 1 hour before their first match on Saturday and Sunday.

- Check-In for all teams will be located on the west side of our referee arbor (Please reference map for location). You will see 4 orange lines painted on that side, please have your players line up in uniform (No Warmups please) and in numerical order. Players must have their Player form **OR** Player ID Card in hand.
- Coaches will bring their roster & completed game cards (One for each game including Medal Rounds) to the arbor and a member of the check-in staff will make sure your roster matches the roster we have on file. We will not check your team in if your game cards aren't completed. No exceptions will be made.

Some of you have reached out this week stating they needed to make roster changes. An updated roster needs to be emailed to me (Generalshermanclassic@gmail.com) NO LATER THAN 4PM Friday 3/10. You must present a signed hard copy of your updated roster when you check in. Please note there's a limit of 1 Guest Player from outside your Region.

- Once the roster and game cards are signed off a member of our check-in staff will verify each player by Player form **OR** Player ID Card and stamp their hand. They will also inspect for jewelry, cleats, shin guards, etc.
- Check-In will need to be completed once on Saturday and once on Sunday.

VISALIA AYSO FIELD & PARKING ASSIGNMENTS



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